

**Pre-computing Streaming Media Payload Method and Apparatus**

**ABSTRACT OF THE DISCLOSURE**

A method for pre-computing a streaming media payload in a server includes

5 receiving a data file from a streaming media server, determining a plurality of data packets from the data file, dividing the plurality of data packets into a plurality of sets of data packets, forming a plurality of data objects, each data object comprising a set of data packets from the plurality of sets of data packets, and storing the plurality of data objects in a server memory, wherein each data object is individually accessible from the server memory.

10

PA 3167239 v3